



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed
A Smile in the Mist
A Meta-Regional Adventure
Set in the Caliphate of Ekbir



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 8

max 1,125 xp; 1,250 gp

APL 10

max 1,350 xp; 2,100 gp

APL 12

max 1,575 xp; 3,000 gp

APL 14

max 1,800xp; 6,000 gp

☛ **The Gift of Guardianship:** The High Cleric watches out for his own. The next time that this character is dying or disabled (0 hit points or less), he receives a spontaneous cure instantly. The effect is a *cure critical wounds* (4d8+15) if the character is of lawful good, neutral good or lawful neutral alignment and a *cure moderate wounds* (2d8+10) if they are of neutral, chaotic good or chaotic neutral alignment (no cure would happen if the alignment of the character becomes evil). Once used, this gift disappears.

☛ **The Gift of Dignity:** The High Cleric allows his chosen to stand tall and openly chastise the morally and ethically weak. All spells in the next three adventures with the Law and Good modifiers are cast at +1 level (stacking with domain bonus). If this character ever casts a spell or receives a spell in a beneficiary manner, that has either the Evil or Chaos descriptor, they immediately take the damage of an *inflict critical wounds* spell (3d8+15, Will Save [DC 22] for half).

☛ **Friendship of Zinaryamtaz:** The character has gained the friendship of the sylph Zinaryamtaz. Only one character per party can gain this friendship and it must be a human male (the chosen one of Encounter Five). Maybe this friendship will be useful in the future.

☛ **Air Bauble:** This small hollow crystal globe was found with many others like it in the hold of the Purple Sail. Inside, swirling gas drifts about oblivious to your vigorous movements. Occasionally, the mist of gas forms into runes and letters in the draconic alphabet, but just as quickly dissipates with no rhyme nor reason. The bauble has a moderate divination aura, hardness 20, Hit points 1. Marketprice: 50 gp; Frequency: Adventure

☛ **I've seen an Alien:** This character has encountered pseudo-natural creatures.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 8

- ❖ *Pearl of Power* [1st] (Frequency: Adventure; DMG)
- ❖ +2 Large Chain Shirt Barding (Freq: Adv; DMG)
- ❖ Divine Scroll of Summon Monster V (Frequency: Adventure; 9th lvl caster; DMG)
- ❖ +1 Flaming Composite Longbow [+5] (Frequency: Adventure; DMG)
- ❖ Potion of Water Breathing (Frequency: Adventure; 5th lvl caster; DMG)

APL 10 (all of APL 8 plus the following)

- ❖ +2 *Spiked Full Plate* (Frequency: Adventure; DMG)
- ❖ Cloak of Resistance +2 (Frequency: Adventure; DMG)
- ❖ Potion of Cure Serious Wounds (Frequency: Adventure; 5th lvl caster; DMG)
- ❖ Divine Scroll of Summon Monster VI (Frequency: Adventure; 11th lvl caster; DMG)

APL 12 (all of APLs 8-10 plus the following)

- ❖ *Periapt of Wisdom* +2 (Frequency: Adventure; DMG)
- ❖ +3 *Spiked Full Plate* (Frequency: Adventure; DMG)

APL 14 (all of APLs 8-12 plus the following)

- ❖ +4 *Spiked Full Plate* (Frequency: Adventure; DMG)
- ❖ +3 *Lance* (Frequency: Adventure; DMG)
- ❖ Cloak of Resistance +3 (Frequency: Adventure; DMG)
- ❖ +1 *Frost Heavy Mace* (Frequency: Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

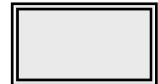
Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs



TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL